

# Registration Guide 2025-2026

Keyano College reserves the right to modify the syllabus, curriculum, or schedule of any course/program, or to cancel a course/program entirely, at any time and for any reason. Such changes may be necessary due to unforeseen circumstances, regulatory requirements, or to ensure the highest quality of education.

Students will be notified of any significant changes as soon as possible. Keyano College is not responsible for any inconvenience or disruption caused by these changes. It is the responsibility of the students to stay informed about any updates or modifications to their courses.

The information in this Registration Guide is accurate at the time of publication and is subject to change without notice. It is the students' responsibility to ensure the accuracy of their program and course choices. This Guide should be used along with the official version of the Keyano College Credit Calendar ([keyano.ca/creditcalendar](https://keyano.ca/creditcalendar)).

**Register for courses online** at <https://selfservice.keyano.ca/SelfService/Home.aspx>

**If you need assistance**, send a screenshot of your Self Service issue to [student.advisors@keyano.ca](mailto:student.advisors@keyano.ca) and include your student ID in the email

**Self Service instructions**, including a Frequently-Asked Questions & Troubleshooting document, can be found here: [Course Registration - Keyano College](#)

**Co-op Work Terms** are added after completion of all Year 1 courses and co-op related assignments. Please contact [wil@keyano.ca](mailto:wil@keyano.ca) for more information.

**If you choose not to follow the course sequence in your Program of Study, you might not complete the required courses in time to graduate.** Please see the program of study table with prerequisites listed for each course, to determine your progress toward graduation. Prerequisites are established to ensure students have the academic foundation to be successful in their courses.

**The following SECTION codes are reserved for specific programs.** If you register for these sections when you are not in the program, additional charges may be added to your account.

**Business Administration:**

- **BAV** are reserved for **Business Aviation Diploma**
- **ES** are reserved for **eSport Management Diploma**
- **HR** are reserved for **Human Resource Management Diploma**

**Childhood Studies:**

- **ABLD & EBLD** are reserved for **Applied ELCC Diploma**

**University Studies:**

- **GOV** is reserved for **Governance & Civil Studies Diploma**
- **NURS** is restricted to **Bachelor of Science in Nursing Degree**
- **PN** is restricted to **Practical Nurse Diploma**
- **SOWK** is restricted to **Social Work Diploma**

**These sections will be removed from the schedules of students not in the programs for which they are reserved.**

## Multi-Part Courses

If your course includes a laboratory, tutorial, clinical, or practicum, please register for ALL required parts, and choose matching section codes. (see specific course combinations, link below)

For example:

- BUS111 lecture A **and** laboratory AL1
- CHEM101 lecture A, laboratory X, **and** tutorial V
- CHEM102 lecture B, laboratory Y, **and** tutorial V2

**Please Note:** All schedules are tentative and subject to change until the [last day to add/drop classes](#) each term.

Course combinations have been created so that students can register in all required courses without time conflicts. Please see Course Combo listings on [Course Registration Guides - Keyano College](#)

**However, it is the student's responsibility to check for time conflicts in the registration process.** Please see "How to add credit classes (register for courses)" instructions.

Please see next page for Program of Study guide.

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## Program of Study: Business Administration eSports Management Diploma

This diploma program consists of four 4-month terms. To graduate at the end of four 4-month terms, students must successfully complete all courses listed for each term (also known as Full Load).

**Graduation:** Students with a passing grade in each course, who successfully complete the program of study and obtain an overall Grade Point Average of 1.7 or better shall be issued a diploma. **Grades of D may impact your eligibility to graduate.**

**Transferability:** For information on transfer to various post-secondary institutions, please refer to the Alberta Transfer Guide at [transferalberta.alberta.ca](https://transferalberta.alberta.ca). Please note that every institution has its own policy regarding minimum grades needed for transfer credit.

Based on the number of credits required in an academic year, the number of credits required to reach Full Time (FT) status can vary.

- The six-week Spring term is an opportunity to take courses on offer that you may have missed.
- Students can only be Part Time in Spring.

**You may reduce your course load and do fewer courses per term, but it will take you longer than four terms to graduate and you will incur additional costs.**

# Registration Guide 2025-2026      Program of Study: eSport Management Diploma

When should I take each course?							Term Program Started			
Max credits	FT*	Course Code	Course Name	Prerequisite course(s) must be completed first	Credits	Min Pass	Fall 2022	Fall 2023	Fall 2024	Fall 2025
Year 1, Term 1										
15	9	BUS 107	Business Communications I		3	D	F22	F23	F24	F25
		BUS 130	Introductory Accounting	Math 30-1 or 30-2	3	D	F22	F23	F24	F25
		BUS 191	Management		3	D	F22	F23	F24	F25
		ESPT 101	Introduction to eSports		3	D	F22	F23	F24	F25
		ESPT 102	Contemporary Issues in eSports		3	D	F22	F23	F24	F25
Year 1, Term 2										
15	9	BUS 117	Business Communications II	BUS 107	3	D	W23	W24	W25	W26
		BUS 110	Business Mathematics	Math 30-1 or 30-2	3	D	W23	W24	W25	W26
		BUS 239	Marketing		3	D	W23	W24	W25	W26
		ESPT 103	eSports Health, Wellness & Performance		3	D	W23	W24	W25	W26
		ESPT 110	The eSports Ecosystem: Domestic & International	ESPT 101 or ESPT 102	3	D	W23	W24	W25	W26
Year 2, Term 1										
15	10	BUS 270	Organizational Behaviour	BUS 191	3	D	F23	F24	F25	W26
		BUS 294	Project Management		3	D	F23	F24	F25	W26
		ESPT 201	eSports Organizational Structure & Leadership	ESPT 101 or ESPT 102; co-requisite BUS 270	3	D	F23	F24	F25	W26
		ESPT 210	eSports Marketing, Sponsorship & Promotion	ESPT 110 & BUS 239	3	D	F23	F24	F25	W26
		ESPT 298	eSports Experiential Learning - Practicum	All Year 1 ESPT & BUS courses	3	D	F23	F24	F25	W26
Year 2, Term 2										
16	10	BUS 293	New Enterprise Development	BUS 110, 131 & 239	3	D	W24	W25	W26	F26
		BUS 2XX	BUS 296 Operations Mgt <b>OR</b> BUS 299 Strategic Planning <b>OR</b> Other Year 2, 3-credit BUS course	BUS 296: BUS 110 & 191, 111 highly recommended BUS 299: seven other BUS courses: BUS 2XX: depends on which course you choose	3	D	W24	W25	W26	F26
		ESPT 220	eSports Media, Production & Content Mgt	ESPT 210	3	D	W24	W25	W26	F26
		ESPT 230	eSports Event & Facility Mgt	ESPT 294 & ESPT 101 or ESPT 102	3	D	W24	W25	W26	F26
		ESPT 299	eSports Capstone	Successful completion of all ESPT & BUS courses in first three terms	3	D	W24	W25	W26	F26

\* FT is abbreviated for Full Time